

# TURTLE RACE

↳ Cutler & Saleeby  
No. 7115

## IMPLEMENTS

3 lithographed turtles

## TO START

Each player obtains a piece of string 10 to 15 feet long, and threads it through the hole in the turtle's head...and ties one end to a chair leg or other suitable place.

## TO PLAY

At a given signal the turtles are caused to race, by first tightening and then loosening the strings that guide them....

## TO WIN

The first player to cross a line drawn just in front of the players wins the game.

