

## THE COMMANDERS OF OUR FORCES.

THIS game may be played by three or more persons.

The pack is made up of suits of four cards, each one of which bears the name of a commander and three places or events which are for some reason to be connected with him. The name or place printed above the line is the name of the card you hold. Beneath the line are the names of three other cards which you need to complete the suit. Thus if you hold in your hand a card with *Newbern* printed above the line, you will need, to complete the suit, three other cards; one with *Burnside*, one with *Roanoke Island*, and one with *Fredericksburg* written above the line. The names of the cards which you need are printed below the line on the one you hold, headed *Newbern*, that you may know what to call for. When your turn comes to play, you can call for any card you need to complete a suit.

Let the cards be thoroughly shuffled and distributed as equally as possible. Then the person to the left of the dealer calls upon any one of the players for any card which he may need to complete a suit. If he gets that card, he may call on any player for another; and so on till he fails to get the card for which he calls. Then the next one to his left may call. And so round.

PUBLISHED BY EDSON C. EASTMAN,  
PUBLISHER, BOOKSELLER, AND STATIONER,  
CONCORD, N. H.

No player must call for any card of a suit unless he already holds one of that suit in his hand. Whenever a player gets all the four cards of any suit into his hand, he must lay them on the table, and it counts him one trick towards the game. Whoever gets the most tricks, bears the game.

The game may be made more instructive, as well as more interesting, by requiring the person who calls for a card to answer some simple question in regard to it, which the holder may propose before he can have it. If there be any doubt in regard to the reasonableness of the question, it can be left to the decision of all the players. Or a person may be restricted by mutual agreement to such questions as he can himself answer. In this way the game may be made a complete history of the great Rebellion.

When there are but few players, any number of complete suits may be thrown out of the pack.

EDSON E. EASTMAN  
CONCORD, NH

Eastman