

BOTTOMS UP—The Easy Dice Game

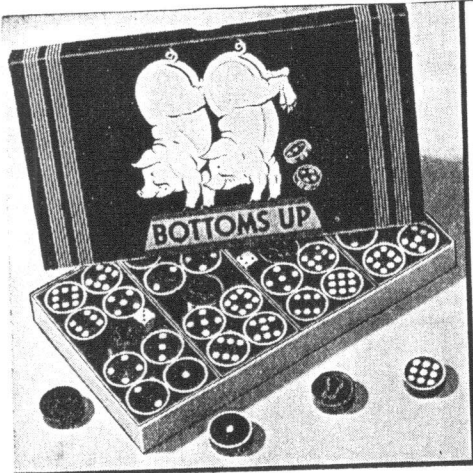
Line up the pieces from 1 to 9. Since everyone plays the line for himself, it doesn't matter who begins. Now roll the dice and turn down any 1 or 2 or 3 numbers that equal your total throw. Thus if you throw 5 and 3—turn down either No. 8; or 6 and 2; or 5, 2, and 1, etc. Always turn down the sum of both dice. Keep playing till you get a throw you can't turn down. Now you're stuck. Add up the remaining numbers for your score. Lowest score for single round wins—for a longer game, lowest collective score for 10 rounds, wins.

Bottoms Up is best with a separate set for each person. Using only one pair of dice, play exactly the same

way. When you're stuck, leave your unturned numbers face up.

If someone turns down his entire line in the first round, he collects a chip for each spot each loser is stuck with. But if no one goes out the first round, first player again gets the dice. He puts one chip into the Kitty (after the first round, each time you get the dice, fork up a chip). Now, if he can turn down any of his remaining numbers, he gets another turn. If not, he passes the dice.

Play goes round and round till someone goes "BOTTOMS UP." Winner collects the chips in the Kitty, as well as a chip for each spot the losers are stuck with.



Here's the Party Set in 4 different colors. Looks like a million and costs \$1.00.



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