

DIRECTIONS FOR PLAYING THE GAME OF STARS

Two, three or four persons can play. Shuffle the cards and cut for deal. The cards rank in the order indicated by the number in the corner, 1 being low. High deals, if there is a tie, those tying cut again.

The cards are dealt one at a time until each player has eight cards. *The object of the game* is to avoid taking tricks which contain cards of the unlucky suite or Stars.

There are four suites, Squares, Circles, Diamonds and Stars. The highest numbered card of suite played wins the trick.

Players must follow suite. If they cannot follow suite they may discard any card they choose, but they must follow suite when able. For failure to follow suite when able, a player is penalized three points.

After each hand every player counts the number of unlucky cards (stars) he has had to take. Every Star card counts one against him and the winner of each hand wins one point for each Star card in his opponents' tricks.

First player to get 25 points wins the game.

The unlucky Stars are:

1. Pride
 2. Danger
 3. Malice
 4. Gossip
 5. Calamity
 6. Envy and Jealousy
 7. Sickness
 8. Disappointment
 9. Tears and Sorrow
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