

No. 403

THE NOVEL GAME OF "POOR JENNY"
PLAYING RULES FOR THE GAME

TWO, THREE OR FOUR PERSONS CAN PLAY THE GAME

PLAYING EQUIPMENT

The Game consists of playing surface attached to the box, representing the adventurous country through which Poor Jenny, the little donkey, travels. Four colored metal donkeys, and four wooden throwing cubes, complete the game.

PLAYING THE GAME

Players select their favorite named donkey and leave unused donkeys out of the game. All throwing cubes are used regardless of the number of players.

Start at Square No. 1 and proceed in rotation on numbered squares, following instructions printed in squares. If a donkey lands on squares No. 3 No. 6 or No. 97, etc. players must move their donkey as instructed. The player selected to begin first, throws all cubes. Every player now looks after his own donkey and moves it two (2) spaces for every cube showing his donkey's name uppermost. FOR EXAMPLE: If the first player, having selected "Jen", as his donkey, throws the following: "Jen" "Jen", Ned "Bob", then "Jen" would go ahead four squares and "Ned" and "Bob" would each go ahead two squares and so on, no matter who throws the cubes, any donkey makes jumps twice as many times as its name comes uppermost on the cubes.

The turn to throw the cubes passes to each player in rotation and on every player's throw, all players whose donkey's name appears, move, all at once.

The object of the game is to get your donkey to square No. 100. The player who first does, this WINS.

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