



IDEAS

BOARD GAME

"Personalized for Your City"

P.O. Box 51, Myerstown, PA 17067
717/866-5220 • 717/866-2064

Fund Raising The Modern Way . . .
"We Do All The Work"

This is one of the "IDEAS GAME BOARDS", which is loaded with excitement and entertainment for your pleasure. It is a fast-paced, action-packed game of skill, strategy, and the "roll of the dice" where two to six players "negotiate" their way around their own city, buying, selling and investing in existing business properties.

"The wealthiest Millionaire player is declared the winner."

RULES

The object of the game is to bankrupt the competition by buying, selling, expanding and investing in local business properties that actually exist in your home town, plus investing in the "Millionaire Stock Exchange".

EQUIPMENT: The equipment consists of a locally personalized game board, a set of dice, 6 tokens, a set of profit cards, a set of loss cards, a set of title cards, and a stack of play money.

PREPARATION: Place the board on a flat surface, put the profit and loss cards in their designated areas, and choose a token for each player. Choose a banker who will give each player \$69,000 distributed as follows:

3	\$10,000 bills	10	\$200 bills
5	\$ 5,000 bills	7	\$100 bills
5	\$ 1,000 bills	5	\$ 50 bills
12	\$ 500 bills	5	\$ 10 bills

THE BANK: In addition to cash, the bank holds the "Title" cards prior to purchase by a player. The bank collects all taxes, fines, loans and interest, and receives all capital used for the purchase of businesses. The bank never goes broke! If the supply of cash runs out, the bank may issue more money on an ordinary piece of paper.

PLAY: To begin play, each player should roll the dice. The player with the highest roll places his token on the "School Start" space, rolls the dice and moves his token the number of spaces indicated by the dice. The players may purchase the title property on the space they land for the amount shown on the game board, and at that time may invest in the "Millionaire Stock Exchange". The player may invest any amount in the

stock of their choice. Refer to "MILLIONAIRE STOCK EXCHANGE" billboard located on the game board for rules. When that player's turn is completed, the player passes the dice to their left, and the order of play will continue in that direction. If a player rolls doubles, they continue to play. A player may roll doubles an unlimited number of times without penalty.

PROFIT AND LOSS: When a player lands on one of these spaces, they take the top card from the appropriate deck, follow the instructions and return the card to the bottom of the deck, face down. The player also has a \$500 transaction with the bank — depending on the space on which they land. When a player lands on a "loss" space, the player pays the bank a sum of \$500. If the player lands on the "profit" space they collect the sum of \$500. NOTE: All monetary transactions are made through the bank.

BUYING A BUSINESS: Whenever a player lands on an unowned business, he may buy it from the bank for the printed price. The player receives the Title card from the bank and places it face up in front of him. If a player does not wish to or is not eligible to buy a business that he lands on, that business is sold at auction to the highest eligible bidder. If no players are eligible, the business remains unowned, the "Title" card is placed in the unsold property title box.

FEE PRICES: The "fee" price is printed on the "Title" cards. When a player lands on a business owned by another player, he must pay "fee" to the owner in the amount listed on the "Title" card. If a player owns 2 or 3 or all businesses in a color group the "fee" price is listed on the "Title" card. The "fee" to a player who lands on a "Special" is printed on the special "Title" card.

MORTGAGES: Any unexpanded properties may be mortgaged through the bank at any time for the price printed in the top right hand corner of the "Title" card. The owner of the property retains possession, but may not collect any "fee". However, he can sell the business to another player for whatever price is agreed upon. The new owner may then lift the mortgage if he desires. Mortgages are lifted by paying the mortgage value plus 10% back to the bank. No "fee" will be paid on mortgaged property.

PRIVATE TRANSACTIONS: Only unexpanded businesses may be sold from player to player. Price is to be agreed upon between the players involved.

LOANS (optional): A player may at any time borrow money on his property. The amount borrowed may not be greater than the mortgage. The amount of the loan should be written on a piece of paper and entrusted to the bank. NOTE: All other types of loans are prohibited.

TAX: When a player lands on "City Hall", he must pay 10% of his total cash only to the bank.

GAMBLE (optional): During the course of a turn, a player may bet any amount of money. He may not bet more than the total value of the money and property. The player announces his intention to gamble, and specifies the amount and/or property he is gambling to the other players. He then rolls the dice. If he rolls a 7, 11, or doubles, he wins, and may take money and/or property equal to the amount he bet from the bank. Any other roll loses, and he must put the equivalent of the amount he bet into the bank.

BANKRUPTCY: A player is bankrupt when the total value of what he owns is less than what he owes. He must liquidate all his assets, turn them over to his creditors, and retire from the game.

FINAL NOTE: The bank is responsible for keeping track of all loans and taxes.

HAVE FUN: We hope you enjoy this "IDEAS GAME" which has been personalized exclusively for your city.

NOTE: While playing this Ideas Game, if any questions arise which are not already covered in the preceding rules, let your common sense be the ruling factor.