

Hagen & Thompson  
 (AGCA has  
 orig.)

MATCH PLAY PLAYERS	HOLES									SCORE CARD			MEDAL PLAY SCORE CARD	PLAYERS				PLAYERS																								
	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH	TOTAL	1ST 9	2ND 9		TOTAL	1ST 9	2ND 9	TOTAL	1ST 9	2ND 9	TOTAL	GRAND TOTAL																					

**RUM-E-GOLF**

AGCA ARCHIVES

PATENT PENDING

**RULES  
 and  
 SCORE CARD**

MEDAL PLAY (TOTAL SCORE)  
 SCORE CARD ON REVERSE SIDE

MATCH PLAY (FOR GOLFERS)  
 SCORE CARD ON INSIDE



HAGEN AND THOMPSON  
 1440 So. Rexford Drive  
 Los Angeles 35 • California

# RULES

for PLAYING

## RUM-E-GOLF

**OBJECT OF GAME**—To play one hand (nine holes) with the lowest possible score (strokes).

**PLAYERS**—Two, three or four persons may play with one deck. When four (Foursome) play, scoring may be individual or partners. RUM-E-GOLF is also a very fascinating Solitaire game.

**THE DECK**—Comprises 72 cards, of which 49 are Numbered Hole Cards and 23 are Wild Cards with a word designation such as Eagle, etc., and a Score Value as indicated by the numeral 5, 6, 7, etc.

**HOLE CARDS**—Are numbered 1 to 9 (like nine-hole Golf Course) and each card has Score Value indicated by the numeral 4, 5, 6 or 7.

**PAR**—All Nine Holes have equal Par Value of FOUR (Score of 4).

**BONUS CARDS**—All cards with Numeral (Score Value) below Par (4) and including the RECOVERY cards with a score value of 4 (Par).

**PENALTY CARDS**—All cards with a score value of 5 or more (Above Par) and, including 19th HOLE card (explained further on).

**THE DEAL**—Players draw one card from deck. Lowest card determines dealer. Deal for first nine holes of play rotates to left of dealer. Deal for second nine holes of play *rotates to right of dealer*. After shuffling NINE CARDS ARE DEALT TO EACH PLAYER, *face down*. Place remaining cards (undealt deck) center of table, *face down*.

**SCORING**—Individual Play: Lowest total score for nine holes wins. Partners: Lowest total combined scores of partners wins. For Golfers: Play as above (Medal Play) or, counting holes won (Match Play) or, Scotch Foursomes.

**19th HOLE CARD**—When this card is dealt to a player, or, drawn from UNDEALT DECK it must be immediately exposed before player, on table. Player then draws another card from UNDEALT DECK to fill hand. 19th HOLE has a PENALTY SCORE of FIVE (5). Any Player can dispose of it to next player, whenever able to play a HOLE-IN-ONE, an EAGLE, a BIRDIE or a RECOVERY card on any one of the remaining holes. **PLAYER IN POSSESSION OF 19th HOLE CARD AT END OF NINE-HOLE GAME ADDS PENALTY SCORE OF FIVE (5) TO TOTAL SCORE FOR NINE HOLES.**

**THE PLAY**—Play commences with player to left of dealer on first nine holes and to the right of dealer on second nine holes.

- (1) Player draws top card from Undealt Deck and places in hand.
- (2) Player exposes (on table) LOWEST score card for HOLE ONE, playing either a HOLE CARD, a BONUS CARD or a PENALTY CARD.
- (3) Player then discards one card from hand which is placed FACE UP alongside UNDEALT DECK.
- (4) If player is unable to play a HOLE card, a BONUS card, or a PENALTY card (this is very rare) player must, first, place a card FACE DOWN in EXPOSED HAND, then, discard one card on EXPOSED CARDS alongside UNDEALT DECK. Player takes a PENALTY SCORE of (11) on FACE DOWN cards.

**CONTINUE PLAY**—Next player follows same procedure with only TWO exceptions:

- (1) AFTER FIRST PLAYER HAS DISCARDED (EXPOSED CARD) NEXT PLAYER HAS PRIVILEGE OF DRAWING FROM UNDEALT DECK or DRAWING PREVIOUS PLAYER'S DISCARD.
- (2) WHENEVER A PLAYER DISCARDS A CARD ON ANY HOLE THAT IS IN PLAY THE NEXT PLAYER MUST TAKE THAT CARD AND PLAY IT FOR THAT HOLE. ON SUCH A PLAY, PLAYER CANNOT DRAW A CARD FROM UNDEALT DECK.

**NEXT PLAY**—After all players have played the FIRST hole, play continues for each succeeding hole the same way. *THE PLAY ON EACH HOLE IS FINAL.* Example: After first hole has been completed, any card drawn for that hole, *later on, cannot be played*, even though it might improve player's score.

**THE GAME**—LENGTH OF GAME is determined by the players. A FULL GAME is EIGHTEEN HOLES. A HALF GAME is NINE HOLES. Players can continue as many GAMES as desired. SCORING can either be determined by HALF GAMES or FULL GAMES.