

# "BIRD CENTER ETIQUETTE."

COPYRIGHTED 1904, BY HOME GAME CO.

## SOCIETY'S MOST POPULAR CARD GAME.

1. The pack consists of six series of numbers, each running from 1 to 8.
2. PLAYERS. Any number may play, from two to seven; by shuffling two packs together from seven to fourteen may play.
3. DEALING. Deal cards from right to left until all are gone.
4. Before starting to play each player takes the name of some character in "Bird Center" from any card and announces his name to the other players, in calling that player's name that name only can be used, and it must be called exactly as it is on the card, as Mr. Gus Figgey of Chicago—cannot be called Gus Figgey of Chicago, or Mr. Gus Figgey, but Mr. Gus Figgey of Chicago.
5. OBJECT OF THE GAME, is to get rid of all your cards, and the one first succeeding wins the game.

6. PLAYING—Without looking at cards each player places them in his hand face down. Simultaneously at the toll of a bell or as the dealer calls play each player plays the top card from his hand face up in front of him on the table for a table pile. Each player instantly glances at the numbers on the various players' cards and if any number matches his he must instantly call correctly the assumed name of the player his card matches. In case of a match of numbers the one first calling the assumed name correctly of his opponent places his cards on the table pile of his opponent and his opponent immediately takes all of them and places them at the bottom of the cards in his hand. Also in case three match numbers two of the three may call the third player's name, and both give him their upturned cards. In case no players match numbers, all at a given signal as at first, play again until some players do match. When a player has played all his cards to the table he then takes this pile for a new hand and commences play as before.

SUGGESTIONS: A table pile may contain any number of cards according to the number of times a player plays without matching a number with some other player. In case of a match the player giving the other player his table pile he gives all the cards in it whether one or more. Each player should take the hardest name he can find on the cards, so that the other players cannot think of his name when they do match and the name causes them to laugh so that they cannot call the name as they think of it. Gentlemen should take names like: The Mysterious Stranger, Mr. Gus Figgey of Chicago, Judge Horatius S. Walbridge, etc. Call the other players' names fast; if not correct at first, call again.

Ladies: Flossie Nibling, The Ninth Rollicking Walpole, Little Celia Newbower, etc.

This is a fast game and the dealer, after names have been called on matched numbers and exchanges of cards made, should call play at once and see that all turn at once giving each player an equal chance to see if he matches numbers with other players.

## PROGRESSIVE BIRD CENTER ETIQUETTE.

Progressive Bird Center Etiquette is played at each table as usual, and each player winning a game moves up one table and receives a punch. Twenty to thirty games make a very enjoyable evening. If possible, for a rollicking good time, four to six players should be seated at a table.

## HOME GAME CO.,

ALSO MAKERS OF "BUNCO," THE FAMOUS 115 CARD GAME.

PRICE, 50 CENTS.

## COSTUMED BIRD CENTER PARTIES ARE FUN

