SKOOZ-IT Pick-A-Picture Game ©1963 Ideal Toy Corporation, Hollis, NY 2019-8-100

For 2-4 Players

OBJECT - To be the first one to complete a SKOOZ-IT Picture

- 1. To start the game each player, without looking reaches into the SKOOZ-IT box and pick 5 pieces.
- 2. Start to assemble your SKOOZ-IT picture.
- 3. Players then take turns drawing an additional piece from the container.
- 4. On the back of each piece is a printed instruction.
- 5. During a turn the player must follow the instructions printed on the back of only the first piece picked. The player disregards all of the instructions printed on any additional pieces picked during the turn.
- 6. There are two pieces n the game that have SKOOZ-IT printed on them. Whenever a player picks up a piece marked SKOOZ-IT, he may use it to take any piece he needs from any other player simply by saying SKOOZ-IT. The player must then return the SKOOZ-IT piece to the container.

SHAKE THE CONTAINER

7. When there are only the two SKOOZ-IT pieces remaining in the container and none of the players has completed a SKOOZ-IT PICTURE all players must return their duplicate pieces to the container.

SHAKE THE CONTAINER

- 8. At any time during the game a player may barter for exchange of pieces with anyone who wants to trade.
- 9. First player to complete a SKOOZ-IT PICTURE wins the game.

Papele

FICK AFICTURE GAME



THE STREET IN THE SHAMER

