

# SLINK'EM GAME

## HOW TO ASSEMBLE

1. Remove Slink'em board from box and unfold to full length.
2. Turn upside down with colored side underneath.
3. Hold side pieces firmly at center crease in game board, and raise to upright position (Figure 1).
4. Hold side pieces in upright position with hand and forearm (Figure 2). Raise slotted end upright. Push tabs on side pieces through end slots both at same time (Figure 3). Tabs lock in position.
5. Turn right side up. You're ready to play.

## SLINK'EM RULES

1. Any number can play. Players take regular turns.
2. Start by placing Slink'em in sitting position (as shown in Figure 6), above starting line on incline. Pick up top ring of Slink'em and start it down the slope, as shown in picture on box lid. As soon as you pull top ring over, let go.
3. Slink'em will flip-flop down the incline and land on one or more squares in the scoring field.
4. Add or subtract all numbers it touches. For example, if Slink'em lands on 10, minus (-)4, and minus (-)3, (Figure 4), this would make your score 10, less 4, less 3, for a total of 3. Or, if Slink'em lands on 4 and 1 (Figure 5), your score would be 4 plus 1, or a total of 5. Note: Keep score with pad and pencil.
5. Center square counts 10 points. But if Slink'em is in standing position (as shown in Figure 6) and not touching any other square, you score 50 points.
6. If Slink'em falls off board or fails to turn over on way down incline, player loses 1 point and waits for his next turn.

**REPLACEMENT SLINK'EMS FOR GAME 50c EACH**

**Big Slinkys \$1.00 Each**

**No C.O.D.'s**

**Send Check or Money Order to James Industries, Inc.**

## SLINK'EM CONTEST

Twenty-five dollars (\$25.00) will be given to anyone making a suggestion for the improvement of the Slink'em game that we accept and use. In the case of similar entries the \$25.00 will be awarded to the entry bearing the earliest postmark. All suggestions will remain the property of James Industries, Inc.

**JAMES INDUSTRIES, INC.**

359 E. MADISON AVE.

CLIFTON HEIGHTS, PA.

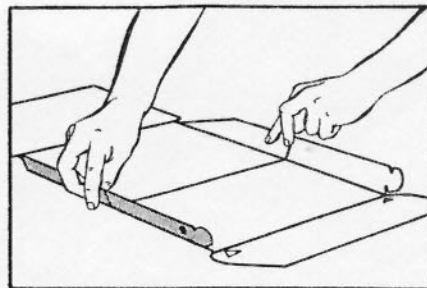


FIG. 1

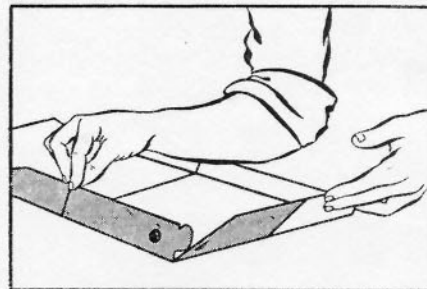


FIG. 2

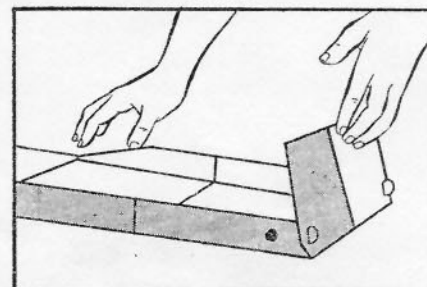


FIG. 3

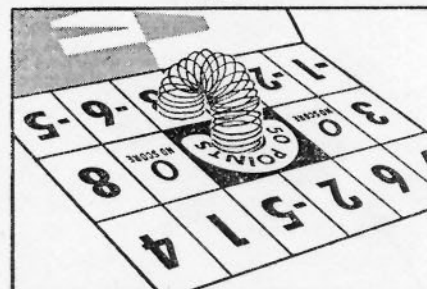


FIG. 4

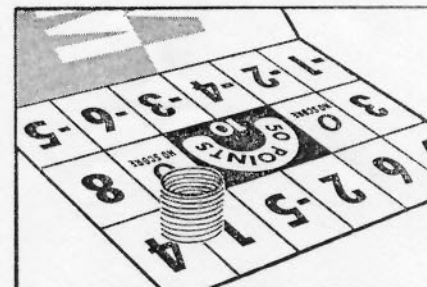


FIG. 5

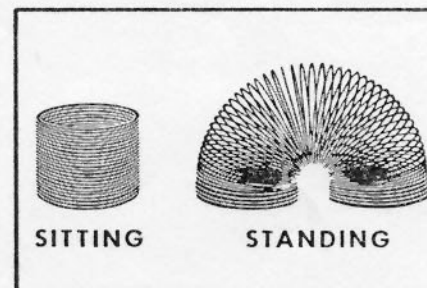


FIG. 6

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