

# Game of India

**IMPLEMENTS:** Two dice and 4 sets of 4 each colored pieces.

**THE OBJECT** of the game is to get the pieces from their entrance around the board and "home" to the center, first.

**PIECES:** Each player plays with 4 pieces of the same color.

**TO BEGIN:** Each player in turn throws the dice. Each time 7 is thrown, the player throwing it is entitled to enter one of his pieces on the black space in front of him having the dots therein colored the same as his pieces.

**ADVANCING:** After a piece is entered it moves in the direction of the arrow pointers, completely around the board until it comes back to the space where it started from, whence it turns up the center road to the home of its proper color.

**CAPTURING:** If one piece overtakes another on any of the red spaces except those marked "safety", the overtaken piece must go back to the beginning and start over again.

**SAFETY SPACES:** No piece may enter a "safety" space occupied by a piece of another color. Its owner must move some other piece or lose his turn.

**BLOCKADE:** Two pieces of one color may stand on one space; they then form a blockade, and may not be passed by any other piece on the board. A player cannot block his own pieces. He must play; moving one of his blockade pieces if necessary.

**TO WIN:** The last move into the "home" space must be made by an exact throw of the dice. The player who gets all his pieces "home" first, wins the game.

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