

DIRECTIONS FOR THE GAME:

In the box will be found a small book with 100 questions with answers and references. Also 100 cards with answers to the 100 questions. Also 50 counters.

The method of play is as follows:—Let some one that may be selected by lot or election be the director. The director shall distribute the answer cards equally among the remaining players. Also distribute one-half of the counters equally among the players, retaining one-half himself. Now let the director read the first question, and any player that thinks he has the right answer may raise his hand. Then the director shall call for the reading of the answer. If the answer proves to be correct, the director shall give the player so reading one counter. But if an answer is read that is not correct, then the player so reading shall give the director one counter. If two or more players hold up their hands at the same time, then the director shall call on the one nearest his left hand first and then on the next one. After all the questions have been read and answered, the player that has the greatest number of counters has won the game.

THE
SCRIPTURE GAME
OF
WHO CAN TELL?

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