



HAND

as dealt to each of the four players. Showing the BIDS made and comments.

East dealt — South has first bid.

	Red—7-5-2	Bid up to 200
South	Green—40-10-9-4-3	Has one good suit and nest may help.
	Black—9	
	Yellow—11-10-8-5	
	Red—40-30-11-10-8-3-1	Splendid hand but as Partner E discloses poor hand by "passing" 250 is limit.
West	Green—15-1	
	Black—11-5-3-2	
	Red—4	Wonderful hand. Partner S has shown he holds fair support by his bid. So go to 260 or more.
North	Green—30-11	
	Black—40-30-10-8-7-1	
	Yellow—30-15-4 and Tiger	
	Red—15-9	A poor hand (despite the Bull and Bear) so E "passes" immediately.
East	Green—7-5-2	
	Black—15	
	Yellow—9-7-3-2-1 and Bull and Bear	

In playing the above hand, S made first Bid of 175 thousand, W 200, N 210, E "passed", S 220 (this was a forcing bid not wholly justified), W 230, N 240, S then passed, W 250 (which was as high as he could risk), N bid 260 thousand, S and E were already out, and W passed. N being Highest Bidder took the Nest (which contained 40 thousand Yellow, 8 Green, 4 Black), replaced in the nest 8 Green, 4 Yellow, 4 Red (eliminating Red from hand) and naming Black Trump Color won the hand overwhelmingly.

Latest and Revised

Rules for

MANHATTAN MILLION

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A variant of "Make-A-Million" for advanced players as played by prominent experts in various important bridge clubs in America and abroad.

The value of Count cards, the use of the Bull, Bear, and Tiger cards, and the Scoring (except in a no trump hand) are exactly the same as described in the accompanying rules of Make-A-Million. Note however the following details in MANHATTAN MILLION.

The Color on which a Bid is made is announced by each player as he bids. The first Bid must be not less than 160 Thousand, and not over 200 Thousand. (He may change on any of his subsequent bids from his first choice of Color to any other Color, if he wishes, and may enter bidding again after having "passed").

A Bid of "No Color" may be made and if it is the highest bid no cards in that hand will have the power of trumps, and the Tiger, in

such case, must be exchanged by whoever holds it for a card drawn (face down) from the discarded Nest.

Also the hand of the partner of the Highest-Bidder is displayed in front of him, immediately after the first card of the hand is led,—Highest Bidder playing both for himself and his partner.

MISPLAY

In case of a Revoke, that is if a player does not follow the Color led when possible for him to do so, the error may be corrected without penalty before a card for the next trick is led. If, however, the error is disclosed in the course of, or immediately after, the taking of the next trick, the error must be corrected and the side making the error must deduct \$50,000 from its score as it stands. (It is not deducted from what is made in that hand.)

If the error is disclosed, however, only by subsequent play the opponents of the side making the error have the option of **ending** the hand at that point and being credited with all money cards they may have **already** captured in that hand, plus \$100,000, the side making the error not scoring for that hand;—or they may elect to **play out** the hand (after correction of the mis-play) with the premium of \$100,000 added to their total score, (not added to aid the count of that hand).

In case a Money Card, or Bull, Bear or Tiger Card is discarded to the Nest, when a Plain Number Card could have been discarded a penalty of \$100,000 is required against the side in error.

REMARKS on BIDDING

*What shall I Bid
on my hand?*

Don't make too much of a piece of work of the bidding. The easiest way to learn the game is to play out the first few hands without attempting to win, but just to see what happens.

Bidding as you know from the rules, must be started by the Dealer. The next player to his left may raise the bid by 10 thousand or more (or if he has a very poor hand like that of E, on next page, will naturally "pass"). When a player raises the preceding bid by more than 10 thousand it is usually to indicate to his partner that he holds a pretty fair hand as a "support" at least.

Should you and your partner take every trick you would score \$400,000 (usually scored as 400, the thousands being understood) plus the amount the Bull may double, and minus what the Bear may destroy. Usually, the bidding ends somewhere between 220 and 260 thousand. In your first games, unless your hand is very strong, do not go much above 220 thousand.

On the next page is a specimen hand of an actual game with some comment as to proper bidding.

See Third Page
for Rules for

MANHATTAN MILLION

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