

FIDDLESTIX

GAME OF SKILL

The Most Popular Game of the Day

INTERESTING — FASCINATING — TANTALIZING

Play It Alone — Play It With A Crowd

The object of the Game is to pick up as many sticks as possible (the more the merrier) one at a time, but without moving any of the others.

Should any of the other sticks move during the operation the rest of the players are to call out "FIDDLESTIX". The player's turn thus ends.

The next player then takes all of the sticks and repeats the operation.

THE MANNER OF PLAYING



FIG. 1

Hold all of the sticks in the right hand as shown in FIG. 1. Rest the hand on the table, with sticks also touching the table. Then suddenly open the hand, quickly drawing it away so that the sticks may fall freely and cover as large an area as possible, as shown in FIG. 2.



FIG. 2

THE VALUES

NUMBER OF STICKS		THE COUNT
1	PURPLE (The Major).....	25
16	ORANGE	5
15	BLUE	4
5	MAROON	10
5	GREEN	6

If a player picks up Orange, Blue and Green in the order named as the first three sticks, the count is doubled.

GENERAL RULES

"The Major": The Purple Stick which is most valuable as to count and has a very special advantage to the Player, and when this is secured it may be used whenever necessary to dislodge a stick which would be impossible to be moved directly with your finger. This stick therefore has the title of "The Major."

Both hands may be used to play the game. Players are not allowed to change positions at the table while playing. Sticks must not be stopped while rolling. Should any roll off the table it is the player's loss; they are not to be counted in your score.

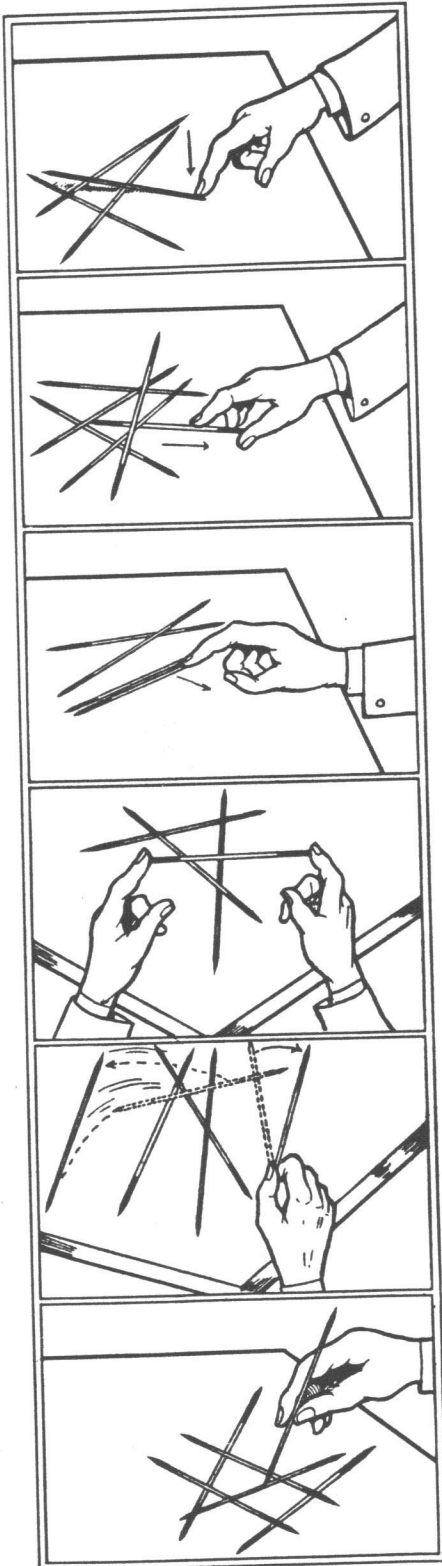
Any number of persons may join in a game which may be played individually or as partners. Total scores may be arranged in advance—500 Points makes a convenient total for individual players.

When game is reached by a player, the rest must continue until all have had the same number of throws—the highest score wins.

It is a most Interesting — Fascinating — Tantalizing Game, and when you become PIX-ELATED you may be considered a member of the Clan.

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HELPFUL SUGGESTIONS FOR PLAYING FIDDLESTIX



Tipping

Many FIDDLESTIX can be gathered by tipping the ends of the sticks with one hand and picking them up with the other hand. Be careful to turn the sticks slightly to avoid touching other sticks. Tipping should only be done when either end rests on the table.

Sliding

In many formations there are sticks that are lodged under the heap that are not touching other sticks. These can be released by sliding out such sticks with the middle finger. In doing so, place your finger as near the center of the stick as possible.

Finger Cushion

To separate sticks that lie close together, use the cushion of either your thumb, forefinger, or middle finger, whichever you deem best. Place the finger carefully on the stick, turning it slightly at first, then roll it to a position where it may be picked up by hand.

Two-Hand

Frequently sticks are found to lie on top of others without either end touching the table. These may be lifted by using the fingers of both hands. In this move, both hands must move slowly together so that they touch both ends of the stick at nearly the same time.

Flicking with the Major

Besides using the Major for any ordinary method of releasing sticks, as described on reverse side, you can gather additional sticks by placing the Major under a stick and flick it off so that it will fall in a safe place. The skeleton sticks in the illustration show the original position of the Major and the stick to be flicked. The arrows show their final positions.

Rolling with the Major

In some instances, sticks may be rolled off the heap entirely or rolled into a position from where they can be picked up by hand. This must be done slowly and carefully so as not to jar the sticks on which they lay.

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