

BLOCKHEAD!

A game of balancing skill for one or any number of players of any age from three to ninety-three. The aim is to help build a precariously balanced pile of these different shaped blocks without causing it to tumble, and so avoid being a blockhead.

HOW TO PLAY

1. Dump the blocks on table. First player chooses a block for the base. No other block may touch the table.
2. Second player takes another block and places it on top the first in any manner he chooses.
3. Third player adds a block on the second block, or places it on the first beside the second if he wishes. (There is no penalty if the pile collapses during the first three turns. The game is merely begun over.)
4. Then each player in turn adds a block to the pile. He may place it on any block and in any position he chooses.
5. Each player may use only one hand. He must not touch any block except his own. If only his block falls from the pile, he may try again with that block or choose another.

(over)

HOW TO SCORE

The first time a player causes the pile to tumble he is a **SQUARE**.

The second time he is a **CHARACTER**.

The third time he is a **BLOCKHEAD!** and is out.

The play may continue until all the players are blockheads except one. He is the winner.

BLOCKHEAD SOLITAIRE

Try to stack all the blocks in a pile without becoming a blockhead.

BLOCKHEAD PUZZLE

Without referring to this diagram, time yourself in replacing blocks in the box.

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