



RULES FOR THE YACHT GAME.

THE players start from Flag No. 1 and travel to 2, 3, 4 and 5. The one who first arrives there wins the race.

A player stopping on the "Rocks" is wrecked and must start over again.

A player stopping on the space marked ★ must tack back to Flag No. 2, and from there must continue on as before.

A player overtaking another and stopping on the same spot has another turn.

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