

position indicated. For example, if the Offensive Team calls out "FORWARD PASS," and the dice read 1 and 3, then under the column headed "FORWARD PASS," the Defensive Team reads "Complete—11 Yds.", and the player representing the Offensive Team moves the peg representing the football, accordingly.

In this manner, the game proceeds in conformity with regular football rules.

A Field goal may only be tried when the Offensive Team is on or within the 30-yard line of the defensive goal. If a field goal is attempted, it is successful only if the dice read 1 and 1, or 2 and 2, or 3 and 3, or 4 and 4, or 5 and 5, or 6 and 6. All other combinations are unsuccessful.

On a try for the point after touchdown, an odd total of the two dice is successful and an even total is unsuccessful.

# POCKET FOOTBALL

## *Directions*

A PRODUCT OF  
**TOY CREATIONS, Inc.**

200 Fifth Ave., New York, N. Y.

## FOR TWO PLAYERS

CONTENTS: 6 Pegs of one color; 1 to represent Football on field; 5 to be used in registering score. 2 Dice.

### METHOD OF PLAY

All plays are governed by the latest Official Intercollegiate Football Rules.

Each player throws the dice once. The player with the highest total kicks off. The other team selects the goal he wishes to defend and prepares to receive. The team kicking off places the ball on its own 40-yard line, then throws the dice, calling aloud the numbers. In reading the dice, always read the lowest number first. The Receiving Team looks under the column headed, "KICK OFF—YARD LINE REC'D.", finds the line indicated by dice

and moves the ball to the stated position. The Receiving Team now runs back the kick by throwing the dice and reading aloud the numbers, appearing. Under the column headed "Return of Kick Off or Punt," the numbers just called are looked up and the ball is moved back the number of yards designated.

The Receiving Team then becomes the Offensive Team. With 4 downs to make 10 yards, the Offensive Team carefully considers its position on the field and then, using its best judgment, clearly calls out the play it is going to try. (The player representing this team must select one of the plays appearing at the head of the columns below). Now this player casts the dice and calls out the numbers. The Defensive Team looks these numbers up in the column headed by the play just called and reads aloud the result. The Offensive Team moves the ball to the