

RULES

NUMBER TO PLAY The game of "Trips" can be played by from three to six persons. When the number is four, or six, partners can be played if desired.

OBJECT TO ATTAIN Each player endeavors to travel across the continent, beginning at New York, by building on the first card played by him one card each time around, which connects with the card previously played on his trip, until San Francisco is reached.

CARDS TO USE One complete trip consisting of eight "direct line" and ten "side trip" cards (eighteen in all) for each player. Each trip is designated by a number under the word "form" in left hand margin of upper coupon.

HOW TO DEAL After shuffling, deal the cards one at a time in regular order, until all cards in use are dealt out.

THE FIRST PLAY Each player, beginning with the first one at the left of the dealer, will place on the board in front of him in plain view of the other players, a "leading" card (one reading from New York.) If such a card is not held by a player, he must call one from some other player, who must have been dealt more than one "Leader" allowing the one from whom it is called to draw some other card from his hand in exchange.

SUBSEQUENT PLAYS Each player, in turn, to play one card which connects with the card previously played, either a "direct line" card on his own trip to advance himself, or a "side trip" card on any opponent's trip to retard such opponent. If it so happens that no connecting card to any trip is held, the turn passes to the next player.

COMMON JUNCTION POINTS When a player arrives at a junction point by one trip which is common to another trip, either card reading out of such junction can be played on it regardless of the form number thereon.

SIDE TRIPS The object of the "side trip" cards is to play them on the direct route cards of opponents as they arrive at the various junction points from which the "side trip" cards read, thus retarding their progress toward San Francisco.

HOW TO SCORE When one of the players reaches San Francisco the play ceases, and all players will score according to the distance travelled, which is shown on direct route cards in large figures, and which is the approximate mileage from New York to the destination of such card. "Side trips" do not count in the score.

AFTER SCORING Shuffle and deal the cards and proceed to play as before, until one of the players has scored 6,000 or 10,000 miles as may be determined by the players before the game is begun.