

PLAYING DIRECTIONS

Four	Plus	L	Equals	Flour
Girl	"	L	"	Grill
Bear	"	D	"	Beard
Bran	"	D	"	Brand
Tart	"	S	"	Start
Even	"	S	"	Seven
Even	"	E L	"	Eleven
Able	"	C	"	Cable
Gain	"	R	"	Grain
Care	"	L	"	Clear
Care	"	S	"	Scare
Scare	"	C	"	Scarce
Twine	"	R	"	Winter
Haven	"	E	"	Heaven
Pare	"	S	"	Spare
Mate	"	T R	"	Matter
Rave	"	N	"	Raven
Very	"	E	"	Every
Deer	"	F	"	Defer
Spin	"	T	"	Pints
Sour	"	H	"	Hours
Heat	"	W	"	Wheat
Same	"	H	"	Shame
Trip	"	S	"	Strip

A N A G R A M S

Anagrams may be played by any number of players, Play starts by each player drawing one letter, and placing same face up in the middle of the table. The player drawing "A" or the next highest letter in the alphabet, continues play by drawing another letter and tries to form a word from the lot of drawn letters; usually 3, 4 or 5 letter words are agreed on before play begins. If successful in making a word, the player immediately draws another letter and attempts to form another word from the drawn letters, If unable to do so, player on left starts play, the same as the first player, play continuing around to the different players until the agreed number of words have been made by any one player. Words can be taken by one player from another if one can change the meaning of the word, either by using the same letters or adding other letters to the word. As an example; READ can be changed to DEAR or by adding the letter "B" can be changed to BREAD.