

Rules for Playing the Game of

ATTA BOY

This game is made up of four families, as follows:—

The **WHITE FAMILY**, consisting of **Mistah White**, the Father; **Mammy White**, the Mother; **Winnie White**, the Daughter; **Bob White**, the Son; and **Possum**, the White's Boat.

The **JONES FAMILY**, consisting of **Mr. Jones**, the Father; **Mrs. Jones**, the Mother; **Julia Jones**, the Daughter; **Bertie Jones**, the Son; and the **Jones' Cat**.

The **BUNKS FAMILY**, consisting of **Mr. Bunks**, the Father; **Mrs. Bunks**, the Mother; **Bessie Bunks**, the Daughter; **Horace Bunks**, the Son; and the **Bunks' Dog**.

The **WINKLE FAMILY**, consisting of **Mr. Winkle**, the Father; **Mrs. Winkle**, the Mother; **Tootsie Winkle**, the Daughter; **Perry Winkle**, the Son; and the **Winkle's Home**.

*Same rules as PB
for Hubble Family*

THE GAME

The players should sit around a table. The cards must be well shuffled and distributed equally face down. **Play in turn.** One of the players begins the game by calling upon another player for a card which he does not have in his hand. **If the player has the card asked for, he must give it up.** The asker then calls in like manner for another card and so on until he fails to receive the card called for. It then becomes the turn of the next player to the left.

When a player obtains **ALL FIVE** of the cards belonging to a family, he places the set upon the table thereby retiring so many cards from the game.

When a player receives a card (i.e., when he first touches it), he must say "**ATTA BOY.**" If a player neglects to say "Atta Boy," the other players call out "**EXCUSE ME**" and the player recognized to have called "Excuse Me" first, receives **ALL THE CARDS** of the one who neglected to say "Atta Boy." The one receiving the cards must say "**ATTA BOY**" or he in turn forfeits in like manner.

EXAMPLE. A calls from B for "Mistah White." B gives A the card but A **neglects to say** "Atta Boy." C is recognized as the one who first called "Excuse Me." C takes all of B's cards but C **neglects to say** "Atta Boy" and loses all of his cards to some other player.

After a player has lost all his cards, **those who still hold cards** are forbidden to speak to the loser, and the latter does not get back into the game unless he can induce one of the remaining players **to speak to him.** Any player holding cards, who speaks to or recognizes in any way, a player who has lost his cards shall be called "Excuse Me" and the first person saying "Excuse Me" secures all the cards of this speaker. This receiver must then say "Atta Boy" or another player call "Excuse Me" and the first who says "Excuse Me" takes all the forfeited cards.

The player retiring the last set of cards has "by his memory and unfailing politeness" **WON THE GAME.**