## "OUR NAVY."

INTERESTING

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"OUR NAXY" consists of a Battle Ground (designs of front of board) with thirty-one Navy Paths, (31 circles,) each of which are intersected at five or six places by other Navy Paths, places of intersection being called Fighting Positions. The Red, White and Bluz designs across the battle ground are called the Line of Shot. The nine white and nine black washers are the Battleships of the two Navies.

To place the ships in Position for Battle, place the nine White Ships in nine consecutive out-edge positions, designated on the board by a small, white dot, thus (.); and Black Ships in similar positions on opposite end.

## Rules for Playing.

The positions that you begin from are the Base Positions.

Each of the Navies change form (or move) in turn. The moves must be from one position to another, on the line of shot, in any direction wished.

Only one move is allowed at a time.

The sinking of a ship is accomplished when you manage to get two of your ships on same line of shot as that of an enemy with your nearest ship half way between the enemy and your back ship. (Remove the sunken ship from the Battle Ground.)

When the range is so short that your two ships and the enemy lay in three consecutive positions, the enemy is captured instead of sunk, which is done by removing the enemy from the Board and placing one of your ships in any one of the nine Base Positions.

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